VUYANZI GLORIUS MUSAVIRI

vuyanziglorious.com | LinkedIn | vuyanziglorious@gmail.com | Nairobi, Kenya | Open to remote roles and relocation

Senior product designer with 6 years of experience leading AI and mobile products from problem definition to launch, as both designer and product manager. Led an Android AI tutor that raised remedial learners' results in Kenyan public schools by 0.2–0.3 standard deviations against control groups, and designed AI query flows for Microsoft 365. Founded and led a three-person design studio. Specialises in low-connectivity, low-end-device users across Africa, and builds working prototypes with Claude.

EXPERIENCE

Lead Product Designer - Contract | **Confidential Client**

09/2026 - Present | Nairobi, Kenya

- Leading the design of a mobile-first creator app for African and diaspora users, combining content, mobile-money payments and commerce. Android first, built for low-end devices and intermittent 3G.
- Defined the wallet's fee-transparency requirements, showing users gross amount, fees, tax and net payout, and sequenced escrow and gifts behind licensing requirements.
- Own the product requirements document and the brand identity alongside the design.

Senior Product Designer - Contract | **Microsoft**

01/2025 - 06/2026 | Nairobi, Kenya

- Owned the Live Persona Card (LPC) reference design file, used across Microsoft 365, SharePoint and OneDrive endpoints to keep people data consistent across products.
- Designed end-to-end AI query and prompt flows that return people lists as structured tables, so enterprise users can scan results and act on them.
- Explored and delivered designs for visualising project teams, presenting complex organisational data simply enough for users to trust it.

Product Designer & Product Manager - Full-time | **EIDU**

03/2024 - 02/2025 | Nairobi, Kenya

- Led end-to-end research, design and delivery of an AI-driven tutoring experience on Android, built for offline use, for public-school learners in Kenya. Remedial learners gained 0.2–0.3 standard deviations against control groups.
- Researched, designed and shipped a three-stage game that taught children their own picture-sequence passwords, stopping mistaken logins to classmates' accounts from skewing grading and ranking data.
- Tested multiple concepts with teachers and children and won leadership buy-in for the game over facial recognition, which was unreliable in poorly lit classrooms on low-cost devices. Illustrated the password objects from the children's everyday surroundings.
- Owned design strategy from problem definition through launch, working with product, engineering, data science and AI research teams across 5+ countries, turning pedagogical and machine-learning concepts into learner-centred experiences.

Founder & Design Lead - Part-time | **vuyanzi.co**

11/2023 - 08/2024 | Nairobi, Kenya

- Led a team of 3 designers, setting design direction and giving detailed, actionable feedback.
- Led the design and implementation of Lifetracker, an EHR and CRM dashboard for Arizona group homes serving individuals in the Division of Developmental Disabilities.
- Created a design system that kept client projects consistent.

Product Designer - Full-time | **Africa's Talking**

05/2023 - 02/2024 | Nairobi, Kenya

- Designed an event website, leading to a 40% increase in event registrations and a 25% decrease in bounce rate.
- Designed the events admin dashboard, cutting admin workload by 30%.
- Led research and design of a consumer mobile app that lets people grant companies paid access to their personal data.

Product Designer & Associate Product Manager - Full-time | **Twiga Foods Ltd**

07/2021 - 04/2023 | Nairobi, Kenya

- Redesigned the asset tracking experience, improving real-time visibility and data accuracy. Inventory accuracy rose 15% and operations teams spent less time on reconciliation.
- Streamlined Distribution Centre return intake with a faster, error-resistant interface, cutting return processing time by 20% and accelerating downstream inventory updates.
- Designed the payment flows that paid farmers on receipt of their produce, collected from customers on delivery, and let finance resolve returns.

Product Design Consultant - Contract | **World Agroforestry**

01/2021 - 05/2022 | Nairobi, Kenya

- Led the redesign of the Regreening Africa mobile app on Android, turning complex, form-heavy workflows into clear, progressive steps that improved usability and adoption across diverse user groups.
- Ran a UX audit with researchers, engineers and project stakeholders, identifying usability gaps and translating research, policy and field requirements into a design system.
- Tested prototypes with users in eight sub-Saharan African countries, designing for poor connectivity, low literacy and low-end devices. Engagement rose 30% after launch.

SKILLS

- **AI:** AI product design, AI query and prompt flows, AI-assisted prototyping from Figma to working Android builds with Claude.
- **Design:** Interaction design, visual design, design systems, prototyping, mobile design for Android and iOS, accessible design for low-literacy users, illustration.
- **Research and strategy:** User research, usability testing, UX audits, market research, product strategy, product management, design team leadership.

EDUCATION

Masinde Muliro University of Science & Technology - BSc. Computer Science

CERTIFICATIONS

IBM Enterprise Design Thinking Practitioner

Claude Certified Architect Foundations